

Video Game Design Application Form Personal Data Sheet

Application available in PDF *writable* format
www.whatcomtechprep.org
(*Student Section / Community Classroom*)

Application must be typed or word processed

Part I: Personal Data

NAME: (last)	(first)	(middle)
Mailing address:		Apt. No.
City		ZIP
Home Phone Number:	Email:	
Name of High School		Current Grade Level:
Counselor's Name:		

Part II: Attendance and Grades

<i>My GPA is:</i>	<p>A student's GPA is not the deciding factor for enrolling applicants in the Video Game Development and Design/Animation class. However, the class is rigorous. <i>If your GPA is 2.5 or below, please explain how you will address the academic requirements of the program:</i></p>
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<i>My attendance history:</i>	<p>Regular, prompt attendance is an expectation for this class. Please attach a copy of your school attendance report for the <u>current school year</u>. <i>If your attendance report indicates 5 or more tardies or absences during the current school year, please provide a brief explanation of the tardies and/or absences:</i></p>
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Signatures Required – see next page

Student Signature: I have read all of the application materials and understand the program requirements.

Student Signature:

Date:

Parent Approval: I have read and understand the application materials and have encouraged my student to apply for the Video Game Design class.

Parent Signature:

Date:

Guidance Counselor Approval: I have met with this student and discussed schedule issues associated with enrollment in the Video Game Design class. The student has met the prerequisite requirements and I approve of this his/her application.

Counselor Signature:

Date:

Students who attend high school other than Bellingham School District:

The following student has permission to apply for Whatcom Tech Prep Consortium's *Community Classroom Video Game Design* program. We understand this is an interdistrict program and if this student is accepted for enrollment in the program, the school district named below will release .4 FTE (CTE) enrollment per semester to the Bellingham School District.

Name of School District:

Person Authorizing Enrollment:

Printed name and title of school official
authorized to grant permission for enrollment
in Bellingham School District
(ie, High School Principal or Superintendent)

Signature:

Date:

Part III: Education and Career Goals: *Please answer the following questions using no more than ½ typed page per question.*

1. Please list classes you have taken during high school that have helped prepare you to be successful in the *Video Game Design* program. Explain why these classes will benefit you in this program.

2. *Personal statement:* Explain why you would make a good participant in the Video Game Design program. How have your interests and experiences prepared you for this type of program? Why should the review committee select you?

**Whatcom County
Video Game Design Program**

Provide One Letter of Reference

Reference can be Personal or Academic (see explanation below)

Reference must address why you would make a good candidate for VGD program

Academic Reference: Teacher, Counselor, Principal, Coach, Superintendent, etc.

Personal Reference: Employer, Minister, Community Service Advisor, Adult Family Friend;
someone from outside your school environment (*not a parent!*)

Student Name:		Return By (Date)
Return Form to: (School)	Address	
Counselor:		

The student named above has applied to participate in the *Video Game Design* program and is requesting you provide a reference for him/her. If more space is needed, use the backside of the form. **Return the form directly to the high school counselor listed above or the student by the due date indicated.** *Thank you.*

Printed Name:	Position/Title:	
Signature:	Phone:	Date:

Please limit your response to the following areas:

- How do you know the student?
- Why do you believe the student should be selected for this program?
- What is your assessment of the student's academic & technical skills and abilities?
- Are there unique factors that make the student especially worthy of being selected for participation in the Video Game Design program?